

## Kingsmoor Learning Pathway

**Maths**

- Multiplication and Division
- Fractions
- Length and perimeter
- Mass and Capacity

**Geography**

- Use maps to identify the Roman Empire.
- Identify and locate Rome.
- Use technical geographical language.

**History**

- Identify reasons for Roman invasion of Britain
- Recognise why the Roman invasion of Britain was a success.
- Investigate Boudicca's rebellion.
- Identify what life was like in Roman Britain
- To identify Roman entertainment
- To understand Roman religion

**PSHE - Jigsaw**  
 Puzzle 3: Dreams and Goals

**RE**

- What is philosophy? How do people make moral decisions?

**WOW days/Key events/  
 Educational visits**

- Roman day

**When in Rome**



**Art/Design & Technology**

- Design and create a Roman temple
- Create a famous Roman building using clay
- Draw famous landmarks of Rome
- Evaluate own work.

**Music**

- Explore Roman music and instruments.
- Charangha

**ICT**

- We are toy designers
- We are musicians

**English**

- Take One Book
- Poetry - Haiku, Tanka, Kennings
- Report writing
- Explanation Texts
- World Book Day
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**Science**

Spring 1 & 2: Animals inc. Humans

- See SOW
- Science week

**International**

- Roman links with UK.
- Renewable energy

**Home learning**

- Visit the library to research about Romans
- Weekly Maths, English and spelling homework.
- Daily reading